AGUACEROWX IN-DEPTH GUIDE

Broadcast banner

Broadcast mode puts an on-air banner in the corner of every map panel: a title, the valid time, the color legend and your logo, styled the way your station or stream looks. This guide covers every banner setting, from the title and fonts to separate cards, drop shadows, a lightning counter and saved looks you can switch between in one click.

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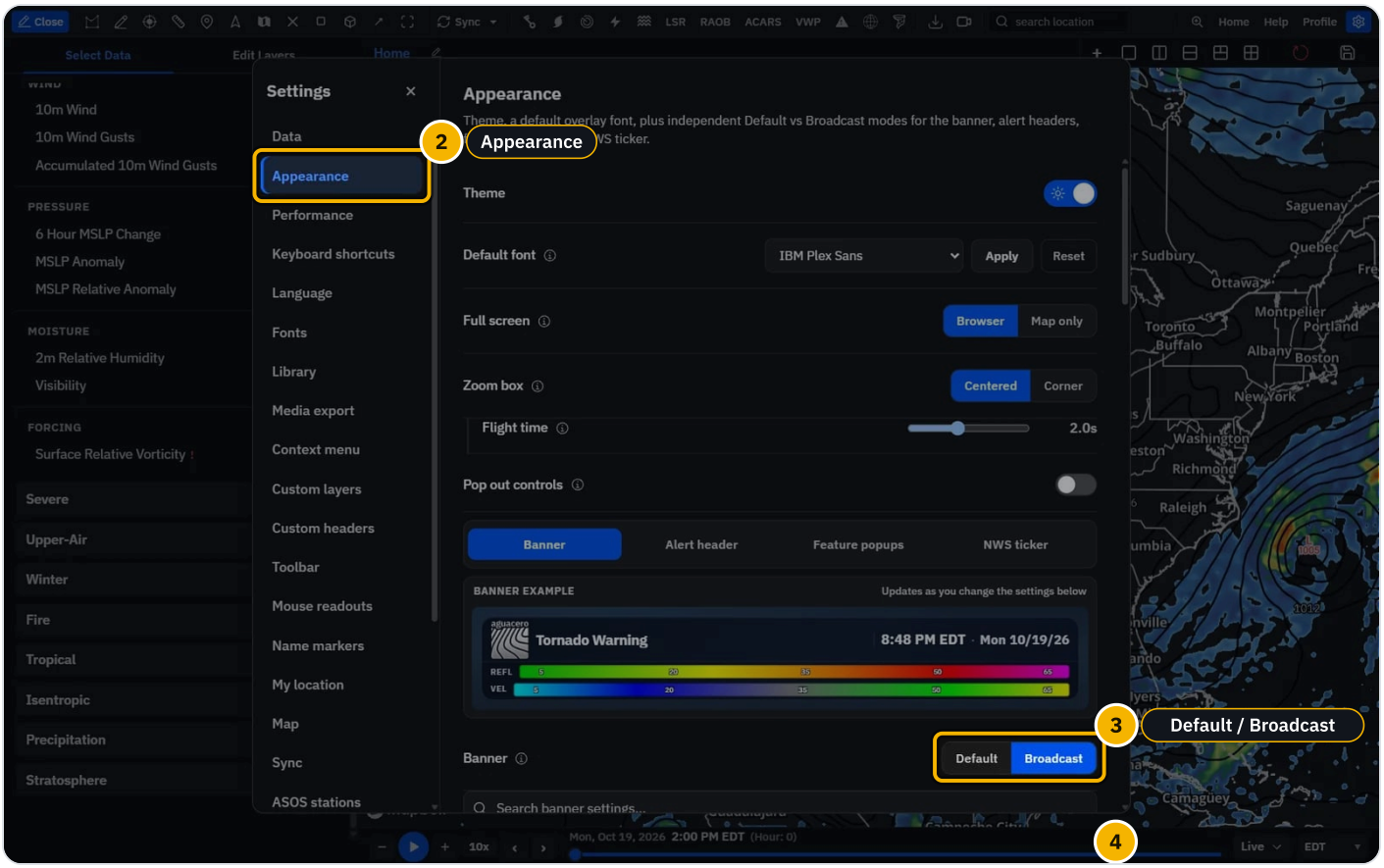
BEFORE YOU START

- The banner lives in **Settings** → **Appearance**, on the **Banner** tab. A live example at the top of the panel updates as you change settings.
- Broadcast mode needs Creator. Commercial, Lifetime, Partner and University accounts have it too. Removing the Aguacero logo or watermark needs Commercial.
- You need to be signed in. Banner settings save to your account and follow you to other browsers and the desktop app.
- The banner draws on desktop-sized screens only. Phones keep the normal map text.
- Type in **Search banner settings...** at the top of the tab to jump to any setting by name.

01 Turn on the broadcast banner CREATOR

Switch the banner from Default to Broadcast and every map panel gets an on-air header with a title, the valid time and the legend.

1. Click **Settings** on the toolbar.
2. Click **Appearance** in the list on the left. The **Banner** tab is open.
3. Next to **Banner**, click **Broadcast**. Each map panel now shows the banner in its top-left corner.
4. Pick a **Title**: **Default title**, **Custom title** or **Bundle title**.
5. Scroll down to set the **Font**, **Text color**, **Background color** and **Header layout**. The map and the example at the top update as you go.
6. Close Settings. Your banner stays on until you switch back to **Default**.



Settings → Appearance → Banner, with the Default / Broadcast switch and the banner example.

BANNER MODE	
Default	The usual map: layout text, legends, the layout watermark and any custom headers. This is the default.
Broadcast	The on-air banner with your title, date, legend and logo. Needs Creator; on other plans it opens an **Upgrade to Creator** dialog.

TIPS

- Banner mode is separate from the **Alert header**, **Feature popups** and **NWS ticker** tabs. You can use those in either mode.
- In **Default** mode the Banner tab shows only the mode switch and **Hidden legends**. Every other banner setting appears once you pick **Broadcast**.
- The example at the top says **Switch Banner to Broadcast to show this on maps** while you are still in Default mode.

02 What Broadcast mode changes on the map

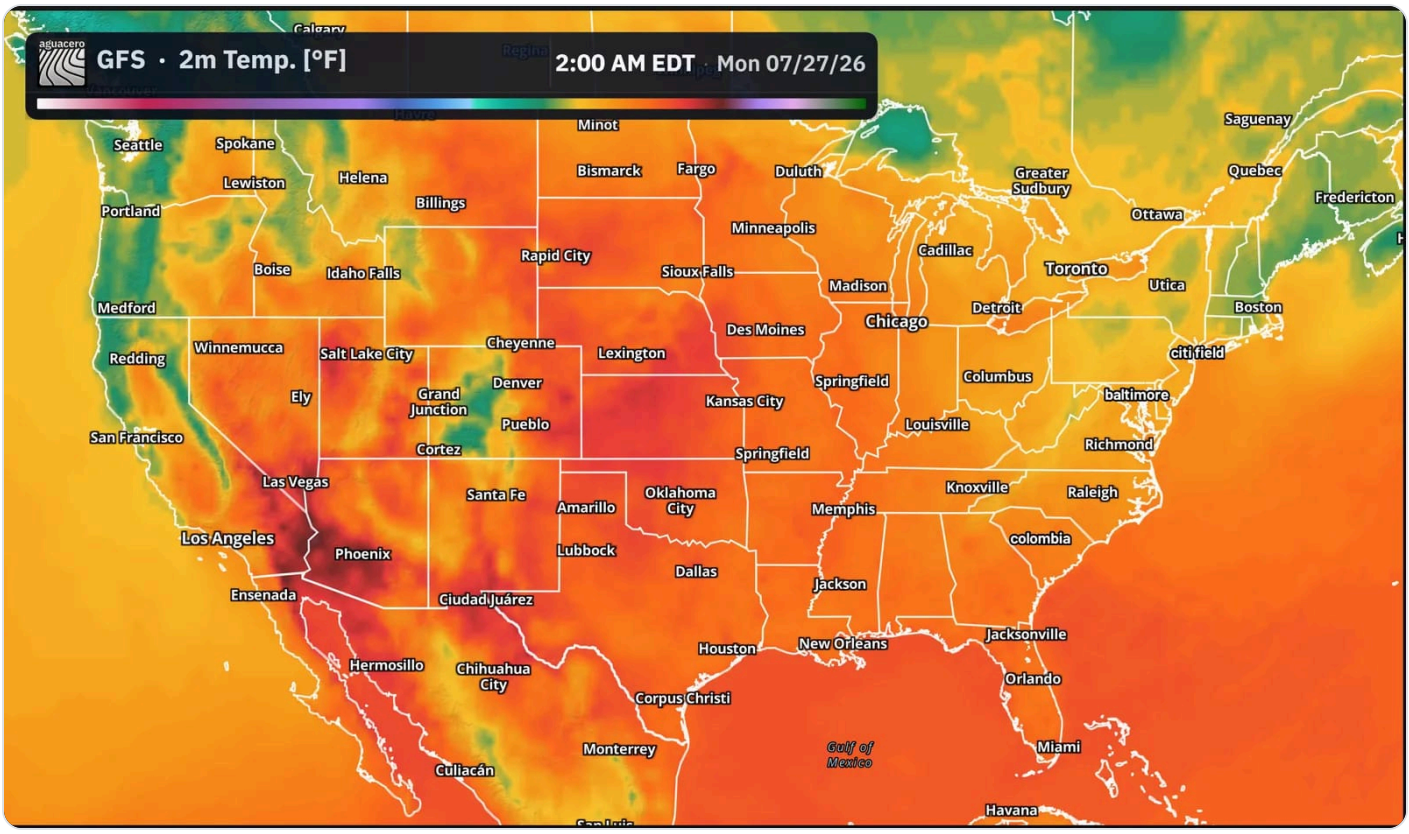
The banner takes over the map text, so several Default-mode overlays step aside while it is on.

Each map panel draws its own banner in its top-left corner, 18 px in from the edges. At 100% size the banner is 72% of the panel's width, and it shrinks to stay inside small panels. It shows that panel's own layers, valid time and legends.

While the banner is on, these Default-mode overlays are hidden: the layout legend, the model and valid-time text, layer labels, the layout watermark, custom header layers, the viewport min/max readout and the standalone lightning counter.

TIPS

- The sidebar **Layout** tab is greyed out with **Layout is unavailable in Broadcast mode**. Layouts saved with bundles, workflows and scene steps are not applied either.
- **Add Layer → Custom Header** says **Custom headers are unavailable in Broadcast mode**. Your custom header layers come back when you switch to Default.
- The banner hides while a scene step is showing an image or video, and comes back on the next map step.
- Switching back to **Default** restores everything. Your banner settings are kept for next time.



A broadcast banner over a GFS 2 m temperature map.

03 Choose what the title says

The title can follow the data on the map, show text you type, or show the name of the bundle you loaded.

TITLE	
Default title	Built from the visible layers on that panel, for example the model and variable, or a radar site and product. Several layers show as a list joined by dots. This is the default.
Custom title	Your own text, typed on the map. See the next section.
Bundle title	The name of the bundle loaded in that panel. Panels without a named bundle fall back to the default title.
Model / dataset	Puts the forecast model (HRRR, GFS, ERA5) or satellite dataset (GOES-19 Meso 1) in front of the default title. Agency products such as MRMS and SPC keep their source either way. Custom titles show only your text. On by default.

How the default title is built: alerts, outlooks, storm reports, lightning, station plots and stream gauges are left out when other data is on the map, and name the banner only when they are the only thing showing. A panel with nothing visible says **No data**.

1. To keep a layer on the map but out of the default title, open the sidebar on **Edit Layers**.
2. On the layer's card, click **In title**. It changes to **Not in title**.
3. Click **Not in title** to let that layer name the banner again.

The **In title** button shows only on desktop, in Broadcast mode, with **Default title** selected. The layer still shows its legend and still sets the valid time.

04 Type a custom title on the map

With Custom title, double-click the banner title and type anything, such as "Futurecast: Saturday Morning".

1. In **Settings** → **Appearance** → **Banner**, set **Title** to **Custom title**.
2. Close Settings. An empty custom title shows **Double-click to edit title** on the banner.
3. Double-click the title on the banner. A text box opens with the current text selected.
4. Type your title and press `Enter`, or click anywhere else, to save it. Press `Escape` to cancel.
5. To keep the title with your data, save the bundle or workflow while the custom title is showing.

SHORTCUTS

Double-click	Edit the custom title on the banner
`Enter`	Save the title
`Shift` + `Enter`	Start a new line
`Escape`	Cancel without saving

TIPS

- Titles can be up to 160 characters. Long titles wrap to two lines.
- Each panel keeps its own custom title, so a four-panel board can label each panel. A panel that has no title yet shows the last title you typed.
- When you save a bundle or workflow in Broadcast mode with **Custom title** selected, the title is saved with it and comes back when you load it.
- You can’t edit the title while an alert name is replacing it. Close the alert’s popup first.

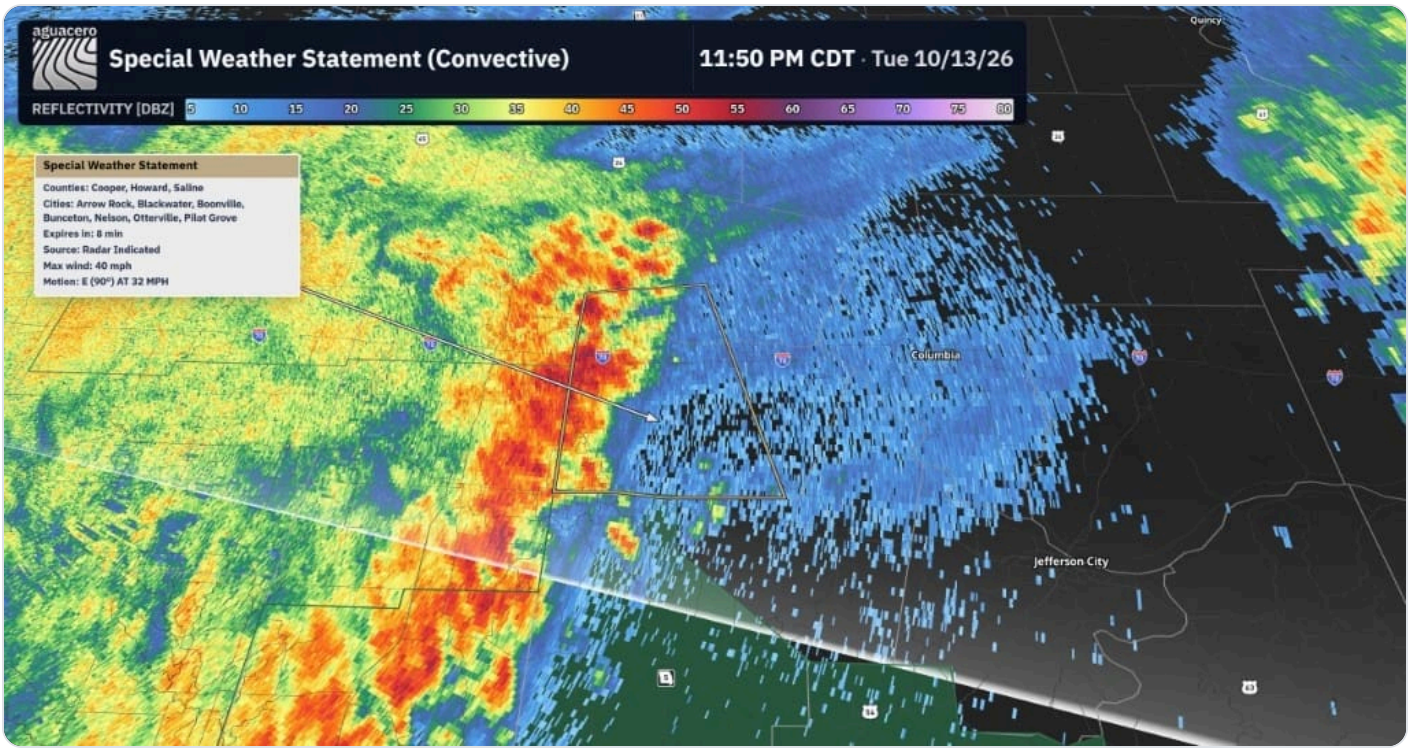
05 Put alert names in the title

Click a warning, hurricane cone or outlook and its name becomes the banner title until you close it.

SETTINGS

Alert name as title	When the **Alert header** tab is off, clicking an NWS alert, hurricane cone or outlook puts that product’s name in the banner title. Closing the popup brings your title back. On by default for **Default title** and **Bundle title**, off for **Custom title**; picking a title mode resets it to that default. Greyed out while **Alert header** is on, because that tab controls the title then.

For more control, turn on the **Alert header** tab and choose **Replace banner title**. That keeps the banner and swaps its text for the warning name, with your choice of custom text, severity tags and capitals, and it can hide the legend while the alert shows.



A broadcast header over radar for a convective Special Weather Statement.

06 Style the title and text

Pick the font, alignment, weight and color for the banner text.

TEXT	
Font	The typeface for the whole banner: title, time and legend names. Lists the built-in fonts plus any you added in **Settings** → **Fonts**. Default IBM Plex Sans.
Title align	**Left**, **Center** or **Right**. Default Left.
Title style	**Bold** (on by default), **Italic** and **All caps** for the title.
Title size	Scales the title and source list. 70–160%, default 100%.
Text color	Color for all banner text. Click the swatch for a color picker or type a hex code such as #f8fafc. Default #f8fafc (near white).

TIPS

- Hex fields take #rgb or #rrggbb. Anything else resets that color to its default, so paste a full code.
- **Settings** → **Appearance** → **Default font** → **Apply** pushes one font onto the banner, ticker, alert headers and popups at once.
- Time and date styling has its own row under **Date/time style**.

07 Set the size, padding and corners

Scale the whole banner, then fine-tune its padding, rounded corners and outline.

SETTINGS	
Banner size	Scales the whole banner. The width stays proportional to the map panel on every screen. 70–135%, default 100%.
Time size	Scales the date and time. 70–160%, default 100%.
Padding	Space inside the header and time box. 60–180%, default 100%.
Corner radius	Rounds the banner corners. 0–28 px, default 12 px. 0 gives square corners.
Border width	Width of the thin outline around the banner. 0–6 px, default 1 px.

TIPS

- Sliders preview on the map while you drag and save when you let go.
- The banner never grows past the panel. On small panels it is capped to the panel width minus 36 px.

08 Color the background and gradient

Use a solid fill or a three-color gradient at any angle.

SETTINGS	
Background color	The solid fill when the gradient is off, and the start color when it is on. Default #0a101c (deep navy).
Background gradient	On by default. Off uses a solid fill. On shows the angle, midpoint and extra colors below.
Gradient angle	Direction of the gradient. 0° is up and 90° is right. 0–360°, default 145°.
Gradient midpoint	Where the middle color sits between the start and end. 5–95%, default 55%.
Gradient middle color	The middle stop. Default #101828.
Gradient end color	The last stop. Default #0c1220.

TIPS

- On the live map the fill is slightly see-through (about 94%) with a blur behind it. Exported images and videos paint it fully solid.
- With **Separate boxes** on, every box uses this fill unless you turn off **Use banner fill** for that box.

09 Arrange the time, legend and boxes

Keep the time in the header row, or move it into its own box under the title and choose where the legend goes.

HEADER LAYOUT PRESETS	
Classic	Time on the right of the title row, one card, legend underneath. This is the starting layout.
Time below left	Time moves into its own box under the title, sized to the text and aligned left, with separate boxes and the legend below.
Time below full	Like Time below left, but the time box stretches to the header's width.
Time below right	The time box hugs the text and sits on the right.
Time + legend	The time box and the color bars share one row, with the legend on the right of the time, like a lower third.

A preset sets several of the rows below at once. Change any row afterwards to make your own mix.

LAYOUT ROWS	
Time position	**In header** keeps the time beside the title (default). **Below header** moves it into its own row so long titles don't crowd the clock.
Time align	Below header only. **Left** (default), **Center** or **Right** for the time box, or for the text inside a stretched time box.
Time width	Below header only. **Hug text** sizes the time box to the text (default). **Match header** stretches it to the header's width.
Legend row	Below header only. **Below time** stacks the color bars under the time (default). **Above time** puts the bars first. **Beside time** puts the clock and legend on one row; it is greyed out until **Time width** is **Hug text**.

Legend side	Beside time only. **Left** or **Right** (default) of the time.
Multiple legends	When two or more color bars are on the banner: **Rows** stacks them (default), **Side by side** puts them in one row.
Boxes	**Single card** draws one banner (default). **Separate boxes** gives the header, time, legend and lightning counter their own cards, like a stacked on-air look.

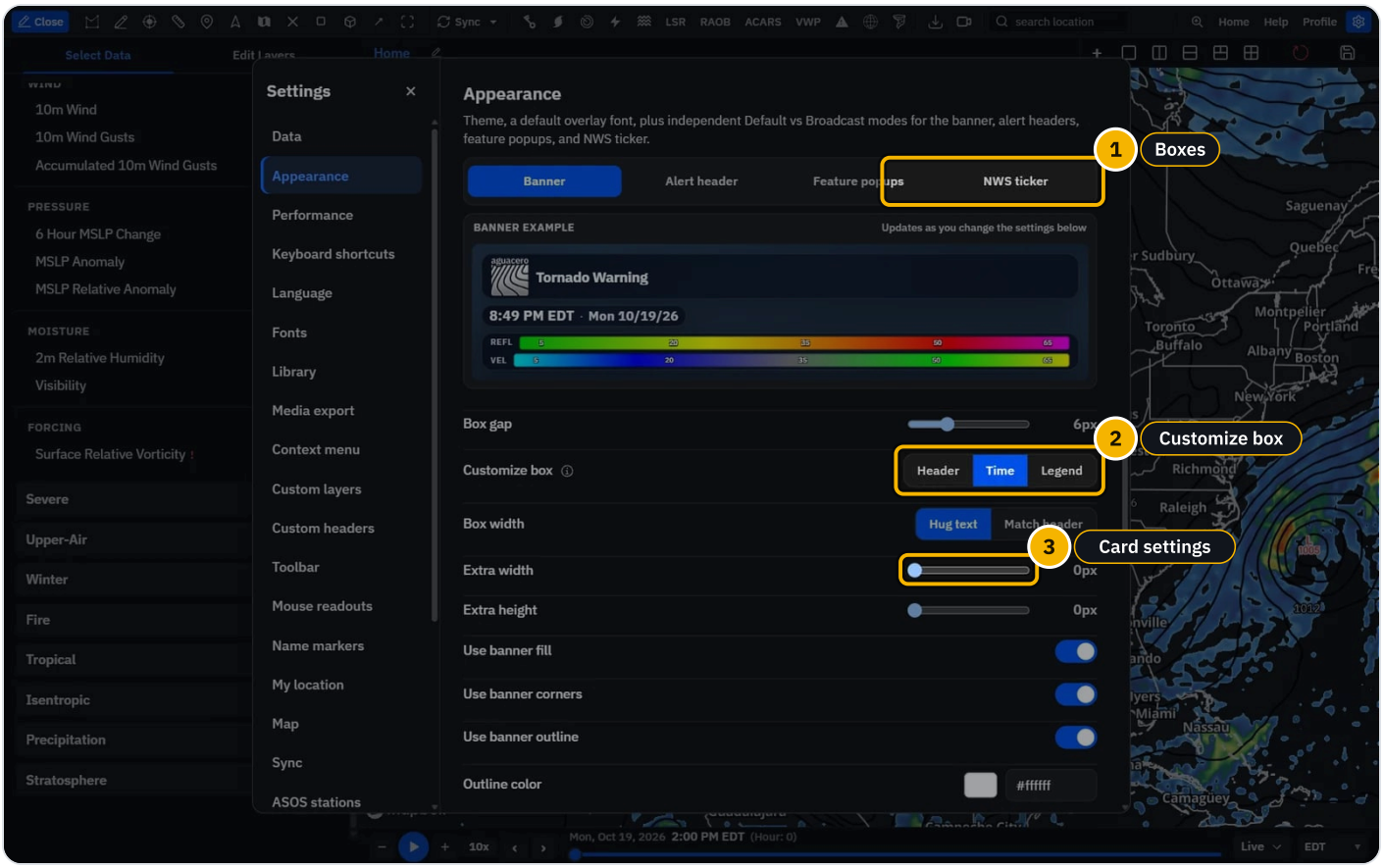
TIPS

- Pair **Below header** with **Separate boxes** for the classic “title card over time card” look.
- With **Time position** set to **In header**, the time has no box of its own, so **Time align**, **Time width** and **Legend row** are hidden.

10 Style each card on its own

With Separate boxes, give the header, time, legend and lightning cards their own fill, outline, corners, size and drop shadow.

1. Set **Boxes** to **Separate boxes**. The **Box gap** and **Customize box** rows appear.
2. Under **Customize box**, pick **Header**, **Time**, **Legend** or **Lightning**.
3. Change that card’s settings. Each card keeps its own values.
4. Pick another card and repeat.



Separate boxes with the Customize box picker and its card settings.

CARD SIZE	
Box gap	Space between the cards. 0–20 px, default 6 px.
Customize box	Which card the settings below change: **Header**, **Time**, **Legend** or **Lightning**. Lightning appears only when the lightning counter is on.
Box width	Not shown for Header. Time: **Hug text** or **Match header** (the same setting as **Time width**). Legend: **Hug content** or **Match header** (default Match header). Lightning: **Hug content** (default) or **Match header**.
Extra width	Adds width beyond the hugged or stretched size. 0–120 px, default 0.
Extra height	Adds height and vertical padding. 0–80 px, default 0.

CARD FILL, CORNERS AND OUTLINE	
Use banner fill	On by default: the card uses the banner background. Turn it off to give this card its own color.
Box color	The card’s fill, or its gradient start. Default #0a101c.
Box gradient	On by default when the card has its own fill. The angle stays at 145° with the middle color at 55%.
Gradient middle	Middle color of the card gradient. Default #101828.
Gradient end	End color of the card gradient. Default #0c1220.
Use banner corners	On by default: the card uses **Corner radius**. Turn it off to set **Box corners** for this card.
Box corners	This card’s corner radius. 0–28 px, default 12 px.
Use banner outline	On by default: the card uses **Border width**. Turn it off to set **Outline width** for this card.
Outline width	This card’s outline. 0–6 px, default 1 px.
Outline color	Color of the card outline. Default #ffffff.
Outline opacity	0–100%, default 10%, a faint white edge.

CARD DROP SHADOW	
Drop shadow	On by default for every card.
Shadow color	Default #000000.
Shadow opacity	0–100%, default 38%.
Shadow offset X	Moves the shadow left or right. −48 to 48 px, default 0.
Shadow offset Y	Moves the shadow up or down. −48 to 48 px, default 14 px.

Shadow blur	Softness. 0–80 px, default 36 px. 0 gives a hard shadow.
Shadow spread	Grows or shrinks the shadow. −24 to 48 px, default 0.

TIPS

- A hard, offset shadow (blur 0, offset X 6, offset Y 6) gives a flat TV-graphics look.
- Give only the Time card a bright **Box color** to make the clock pop under a dark header.

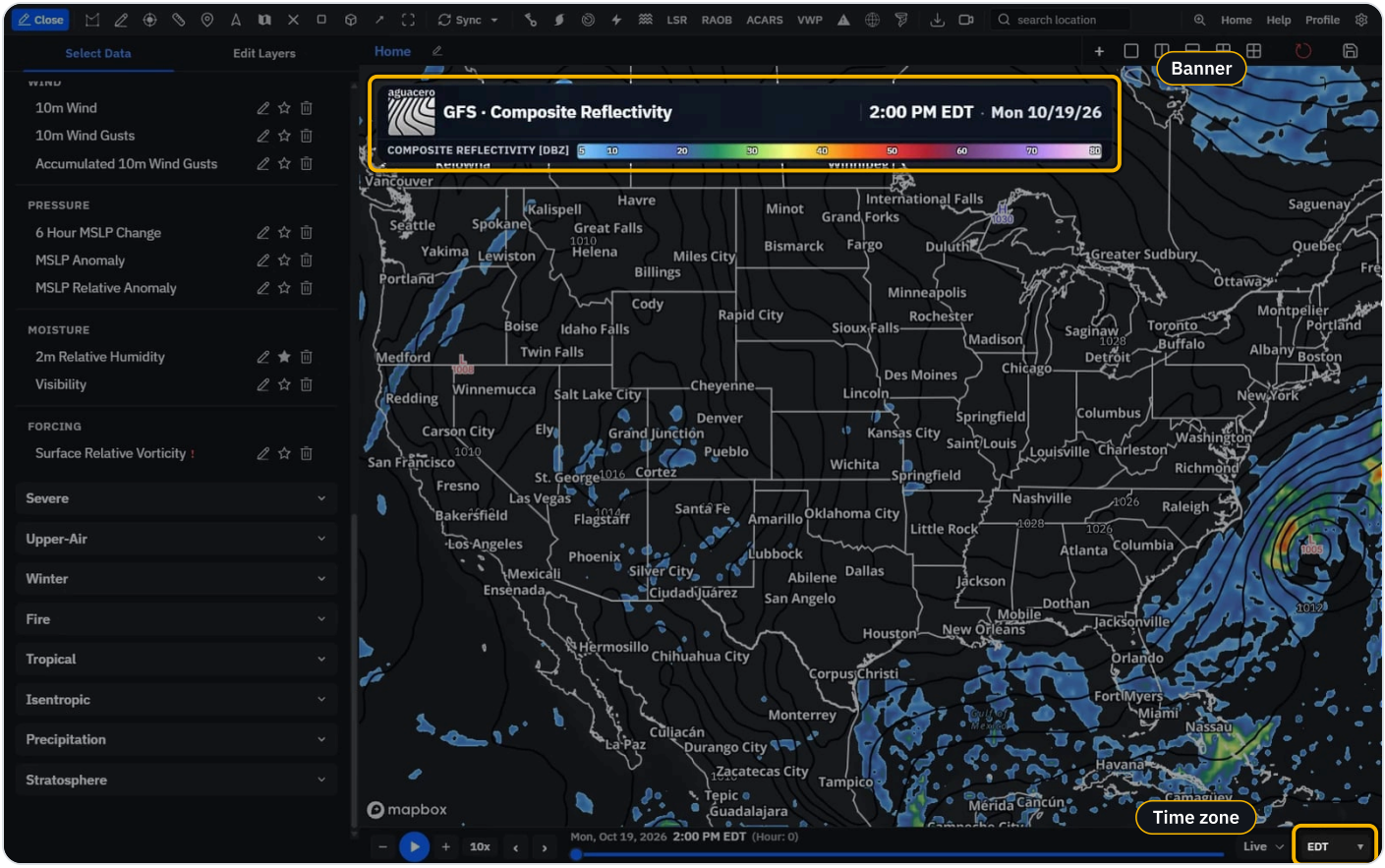
11 Show the valid time and date

The banner clock shows the valid time of the frame on screen. Choose the date format, 12 or 24 hours, and which parts appear.

The clock follows the time slider, so it changes as the loop plays. It uses the time zone picked in the time bar; UTC times end in “z”. When only SPC outlooks are on the map, the banner shows the date without a time, because those are daily products. Monthly climate models show the lead month instead of a clock.

SETTINGS	
Date and time	Shows the date and time on the banner. On by default. Off removes the clock entirely.
Date format	**MM/DD/YY** (08/25/26, default), **MM/DD/YYYY** (08/25/2026), **DD/MM/YY** (25/08/26) or **DD/MM/YYYY** (25/08/2026).
Weekday	Shown while the Weekday part is ticked. **Abbreviated** (Wed, default) or **Full** (Wednesday). The weekday follows the app language.
24-hour time	Off by default (10:13 PM). On shows 22:13.
Show in display	Quick buttons **Time only**, **Date only** and **Full**, plus tick boxes for **Weekday**, **Year**, **Month**, **Day**, **Time** and **Time zone**. All are on by default.
Day / date side	**After time** gives “10:13 PM CDT · Thu” (default). **Before time** gives “Thu 10:13 PM CDT”.

Date/time style	**Bold** (on by default), ***Italic*** and **All caps** for the clock.



The banner on the map, with the time zone picker in the time bar that sets its clock.

TIPS

- Change the time zone from the time bar at the bottom of the screen. The banner, the ticker clock and alert-header times in **My timezone** all follow it.
- For a model run where only the forecast day matters, click **Date only**.

12 Show legends on the banner

The banner draws a color bar for each product on the map. Choose labels, names and placement, or hide some products' bars entirely.

BANNER LEGENDS	
Show legends	Turns every color bar on the banner on or off. Map legends are not affected. On by default.
Legend labels	Shows numbers on continuous color bars, or words on category legends, like map legends do. Off by default.
Legend numbers	Shown with Legend labels on. **Inside legend** puts values on the bar (default). **Below legend** moves them under it so the bar stays clear.
Use full legend names	Full product names such as "2m Temperature" instead of short ones such as "2m Temp.". Off by default.
Legend name	Where the variable name sits: **Left** of the bar (default), **Right**, **Above** or **Below**. Above and Below add **Left**, **Center** and **Right** alignment.

HIDDEN LEGENDS	
Hidden legends	A block list of products whose color bar never shows on the map legend or the banner, even while the product fills the map. Works in Default mode too, and applies to every bundle. The count of hidden products shows next to the title.
Search variables…	Type a product name to find it, then tick it to hide its legend.
All	Source filters: **All**, **Hidden** (only what you hid), **Radar**, **Satellite**, **Model**, **MRMS**, **RTMA**, **Mesoscale Analysis**, **Stage IV**, **NDFD**, **CRW**, **CDAS**, **ARMOR3D**, **Outlooks** and **Other**.

TIPS

- Hide the legend for a reference layer, such as a temperature contour under radar, so the banner shows only the main product's bar.
- Untick a product under the **Hidden** filter to bring its legend back.

13 Add a lightning counter

Show a running strike count on the banner, styled to match, whenever lightning is on the map.

1. Add a lightning layer to the panel and make sure it is visible.
2. In **Settings** → **Appearance** → **Banner**, turn on **Lightning counter**.
3. Pick a **Position**, **Layout** and **Parts**, then style the colors.

SETTINGS	
Lightning counter	Shows the strike count on the banner. Off by default. It appears only on panels with a visible lightning layer, and lightning is then left out of the banner title.
Position	**In header** puts the counter beside the time (default). **Below header** gives it its own row, or its own card with Separate boxes.
Align	Below header only. **Left** (default), **Center** or **Right**.
Width	Below header only. **Hug content** (default) or **Match header**.
Layout	**Stacked** puts the label under the count (default). **Inline** keeps them on one line.
Parts	Tick boxes: **Icon** (on), **Label** (on), **Bold** (on), **Italic** (off) and **All caps** (on).
Label text	The word after the count. Up to 24 characters, default "strikes". An empty box goes back to "strikes".
Size	70–160%, default 100%.

Icon color	The bolt. Default #fbbf24.
Count color	The number. Default #fef3c7.
Label color	The label. Default #fde68a.
Gold pill fill	On by default: the built-in gold pill behind the counter. Turn it off to set your own fill and outline.
Fill color	Pill fill when Gold pill fill is off. Default #facc15.
Fill opacity	0–100%, default 16%.
Outline color	Pill outline. Default #facc15.
Outline opacity	0–100%, default 28%.

In Broadcast mode the standalone on-map lightning counter is hidden. Turn on this banner counter to keep a strike count on screen.

14 Add your own logo CREATOR

Replace the Aguacero logo at the left of the banner with your station or channel logo.

1. In **Settings** → **Appearance** → **Banner**, find **Broadcast banner logo**.
2. Click **Upload logo** and choose a PNG file.
3. The logo shows in the preview and on every banner. Click **Change logo** to replace it or **Remove** to go back to the Aguacero logo.

SETTINGS	
Broadcast banner logo	A PNG of 8 MB or less. Uploading a new logo replaces and deletes the old one. Needs Creator and a signed-in account.
Upload logo	Opens the file picker. The button reads **Change logo** once you have a logo.

Remove	Deletes your logo. The banner goes back to the Aguacero logo, or to no logo on a Commercial account that hid it.

TIPS

- The logo's height is fixed at 6.5% of the banner's width and its width follows the image, so crop away empty space around it. A transparent background looks best.
- With your own logo, the banner adds AGUACEROWX.COM next to the date and time. See the next section.
- The NWS ticker uses this logo too unless you give the ticker its own.
- On some organization accounts, teammates share one logo. Uploading it updates it for the whole team.
- If the logo can't load, the banner shows the Aguacero logo instead of an empty space.

15 Remove the Aguacero logo or watermark COMMERCIAL

Commercial accounts can run a clean banner with no Aguacero branding. Other plans keep the logo or the AGUACEROWX.COM watermark.

SETTINGS

Show Aguacero logo	Shown when you have not uploaded a logo. On by default. Turning it off needs Commercial.
Show AguaceroWx watermark	Shown once you upload a logo. Draws AGUACEROWX.COM next to the date and time. On by default. Turning it off needs Commercial.

1. On a Commercial account, open **Settings** → **Appearance** → **Banner**.
2. Turn off **Show Aguacero logo**, or **Show AguaceroWx watermark** if you uploaded a logo.
3. In Default mode the watermark comes from your layout: open the sidebar **Layout** tab, then **Watermark**, and turn off **Show watermark**.

On other plans these switches open a **Commercial feature** notice. Click **Email us** to ask about a commercial account, or **Cancel**.

16 Save banner looks and switch between them

Save the current banner as a named look, build another and swap between them in one click. Here is also where every banner setting is stored.

1. Style the banner the way you want it.
2. Under **Saved banners**, type a name in **Name this preset...** (it suggests “Banner look”) and click **Save current**.
3. Change the banner for another show and save that too.
4. Click a saved name to apply it. The applied look shows an **Active** badge.

SAVED BANNERS	
Save current	Saves everything on the Banner tab except the logo, the logo and watermark switches, and the Default / Broadcast switch. That includes the title mode, custom title, clock, lightning counter, layout, colors and the Hidden legends list.
Update	The save icon on a row overwrites that look with the current settings (tooltip **Overwrite with current settings**).
Rename	The pencil icon. Press `Enter` or click **Save** to keep the new name, or `Escape` to cancel.
Delete	The trash icon. Asks you to confirm, and can’t be undone.
Reset banner	**Reset to defaults** restores size, layout, colors, gradient, title, clock, lightning counter and text styles. The logo and Hidden legends list stay as they are.

Saved banners shows only when you are signed in and the banner is in Broadcast mode. You can keep up to 40 looks; saving a 41st removes the one updated longest ago. The list is sorted by name.

Where things are saved: every banner setting, your saved looks, your logo and the Default / Broadcast choice save to your account as you change them, so they follow you to other browsers and the desktop app. A copy is

kept in this browser so the banner draws right away on reload. Custom titles also save onto a bundle or workflow when you save it with Custom title on.

17 Banners on boards, exports and alerts

How the banner behaves with multi-panel boards, image and video exports, alert headers and scenes.

TIPS

- Boards: every map panel gets its own banner with its own title, time and legend. The look is shared across all panels and boards.
- Exports: images, GIFs, MP4s, scene and tour exports draw the banner as you see it, fully solid, with the same title, time and legend. The layout watermark is not drawn in Broadcast mode.
- Alert headers: with a **Separate header** and **Hide broadcast banner** on, the banner hides while an alert is selected, live and in exports. **Replace banner title** keeps the banner and swaps only its title.
- Ticker: the NWS ticker runs across the whole board. Set its **Position** to **Bottom** so it doesn't cover the banners at the top.
- Canvas aspect: lock the map to 16:9 or 9:16 in **Settings** → **Media export** so the banner sits in the same place in every export.

18 Recipe: a TV-style forecast banner with stacked cards

A bold custom title card, a bright time card underneath and a full-width legend, like a station's forecast graphic.

1. Load a model bundle, for example GFS 2 m temperature.
2. Open **Settings** → **Appearance** → **Banner** and click **Broadcast**.
3. Set **Title** to **Custom title**, **Title style** to **Bold** and **All caps**, and **Title size** to 120%.
4. Under **Header layout**, click **Time below left**.
5. Turn off **Background gradient** and set **Background color** to #0b2545.
6. Set **Corner radius** to 4 px and **Box gap** to 4 px.
7. Under **Customize box**, pick **Time**, turn off **Use banner fill** and **Box gradient**, and set **Box color** to #c2410c, a dark orange that keeps white text readable.

8. Pick **Header**, then set **Shadow blur** to 0, **Shadow offset X** to 6 and **Shadow offset Y** to 6 for a hard shadow. Repeat for **Time** and **Legend**.
9. Under **Show in display**, untick **Year** and set **Weekday** to **Full**.
10. Turn on **Legend labels** and set **Legend numbers** to **Below legend**.
11. Close Settings, double-click the title and type “7-DAY TEMPERATURE OUTLOOK”.
12. Back in **Saved banners**, name it “Forecast cards” and click **Save current**.

19 Recipe: a live radar banner with a strike count

A compact severe-weather banner: radar site and product in the title, time and legend on one row, and a running lightning count.

1. Load a NEXRAD reflectivity layer and add a lightning layer to the same panel.
2. In **Settings** → **Appearance** → **Banner**, click **Broadcast** and keep **Title** on **Default title**. The title shows the radar site and product.
3. Under **Header layout**, click **Time + legend**.
4. Turn on **Lightning counter**, set **Position** to **In header** and **Layout** to **Inline**.
5. Under **Show in display**, click **Time only**, so the banner reads like “10:13 PM CDT”.
6. Set **Banner size** to 85% so the banner leaves room for the storm.
7. Open the **Alert header** tab, turn it on and choose **Replace banner title**, so clicking a warning puts its name in the title.
8. Save it under **Saved banners** as “Severe radar”.

20 Common questions

Answers to the questions we hear most about the broadcast banner.

Why does clicking Broadcast open an upgrade window?

Broadcast mode needs Creator. Commercial, Lifetime, Partner and University accounts include it. If your plan lapses, the banner switches back to Default until you renew; your settings are kept.

I turned on Broadcast but I don’t see a banner. Why?

Check that you are on a desktop-sized screen; phones don’t draw the banner. It also hides while a scene step shows an image or video, and while a separate alert header is showing with **Hide broadcast banner** on. Close the alert’s popup to bring it back.

Why is the Layout tab greyed out?

The banner replaces the layout’s map text in Broadcast mode, so the tab shows **Layout is unavailable in Broadcast mode**. Switch **Banner** back to **Default** to edit layouts.

Where did my custom headers, legend and valid-time text go?

Broadcast mode hides custom header layers, the layout legend, map text, layer labels and the layout watermark. They come back when you switch to Default.

Why does my banner say “No data”?

Nothing visible is on that panel, or every visible layer is set to **Not in title**. Turn a layer on, or click **Not in title** on its card to include it again.

Why can’t I double-click the title to edit it?

Editing works only with **Title** set to **Custom title**, and not while an alert name is replacing the title. Close the alert popup and try again.

My custom title changed when I loaded a bundle. Why?

Custom titles are saved per bundle and workflow. Load the bundle, type its title, and save the bundle again with Custom title on. Bundles without a saved title show the last title you typed.

Why can’t I turn off the Aguacero logo or the watermark?

Removing Aguacero branding needs a Commercial account. On other plans the switch opens a **Commercial feature** notice with an **Email us** button.

What logo files can I upload?

PNG only, 8 MB or smaller. Other files show **Only PNG images are supported.** and larger ones show **PNG must be 8MB or smaller.** You must be signed in.

Why isn’t the lightning counter showing?

The counter appears only on panels with a visible lightning layer, and only after you turn on **Lightning counter** on the Banner tab. The standalone map counter is hidden in Broadcast mode.

Why is Beside time greyed out?

The legend can sit beside the clock only when the time box hugs its text. Set **Time width** to **Hug text**.

Why is there no time on my banner?

Check that **Date and time** is on and **Time** is ticked under **Show in display**. When only SPC outlooks are on the map, the banner shows the date only.

I typed a color and it jumped back to the default. Why?

The color boxes take hex codes only, such as #1e3a8a or #fff. Anything else resets that color. Click the swatch to use the color picker instead.

Why does the banner look more solid in my exported video?

On screen the banner is slightly see-through with a blur behind it. Exports paint it fully solid so it reads cleanly on any background.